STAY HYDRATED!

Important! We are over 4,500 feet in elevation, so you may get dehydrated faster. We have clean well water at camp, so drink up!

WILDLIFE TIPS

Please be aware of your surroundings and travel in groups of two or more when possible, especially at dusk and dawn. It is possible you'll see wildlife.



Bobcats & Coyotes

Back away slowly.



Snakes Steer clear and inform a staff member.

EMERGENCIES

CALL 911 from the red emergency phone located just outside the west side of the Dining Hall.



AEDS & FIRST AID located in the Welcome Center, Dining Hall and at the Pool.

EMERGENCY ALERT SYSTEM:

If the Meadow Bell rings in five-minute increments, there is an emergency. Please gather in Founders Hall to receive instructions.

CAMP TIDBITS

- Meal Choices: Options for all dietary needs gluten free, vegetarian, allergy restrictions, etc. Please let us know!
- Quiet Time: Please try to keep your noise level to a minimum between the hours of 10:30pm and 7:00am. Thank you.
- At Checkout: Leave room unlocked, door closed, and lights and air conditioning off.
- Ready to Book Your Next Visit?: Call our office today at (619) 464-1479!



CAMP STORE!

Mugs, T-shirts, Hoodies, Snacks *and more!*

Available in the Welcome Center!



WHISPERING WINDS

(760) 765-1600 • Whisperingwinds.org 17606 Harrison Park Rd. • Julian, CA 92036

Camp Host Phone: (619) 913-8815

Please let us know how we can help you!

Like the Fl*****wers? Like the Trees**†**? Then **venmo** us pretty please!

Thank you! Your donation really matters. Donations are tax-deductible. If you would like a tax receipt, please contact us: 619-464-1479 / office@whisperingwinds.org

VENMO: whisperingwinds | Verification Phone Digits: 8815





The mission of Whispering Winds Catholic Conference Center is to provide a Christ-centered environment, apart from the everyday world, where all are welcome to increase their knowledge of and commitment to Christ, and join as fellow pilgrims on their journey of faith with God.

WELCOME TO WHISPERING WINDS!

